



#### **Surveyor General Branch**

**Beyond Boundaries** 

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# Automated Coding of Stream-Order or: SQL Magic in GIS



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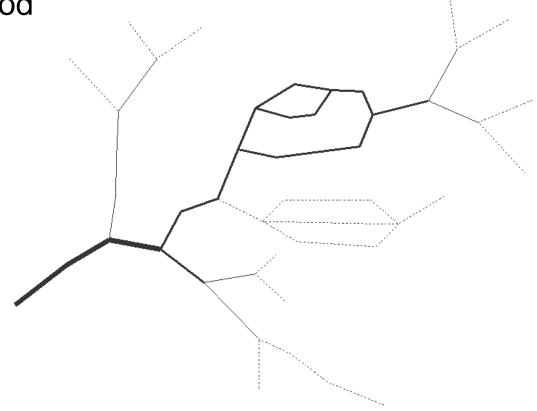


## The sample network

- Strahler order coding

- Why a new method

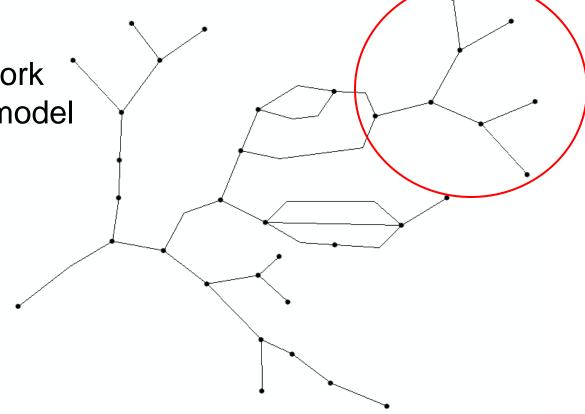
1<sup>st</sup> order
2<sup>nd</sup> order
3<sup>rd</sup> order
4<sup>th</sup> order





## Network representation

- Geometric network
- Implicit network data structure
- No explicit network data structure/model

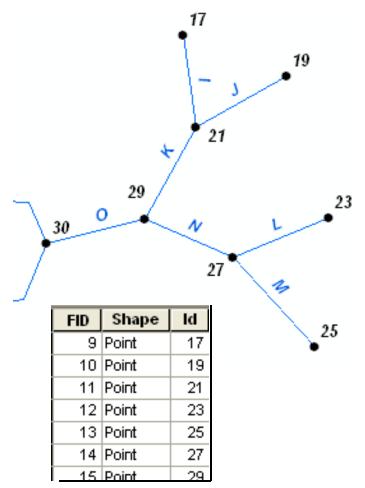




#### Explicit network data model

- Network topology
- Connectivity
- From-to-node notation

FID	Shape	Segment	From-node	To-node
8	Polyline	I	17	21
9	Polyline	J	19	21
10	Polyline	K	21	29
11	Polyline	L	23	27
12	Polyline	М	25	27
13	Polyline	N	27	29
14	Polyline	0	29	30
15	Polyline	P	30	41

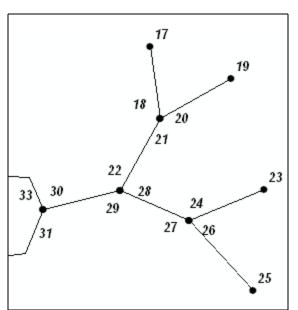




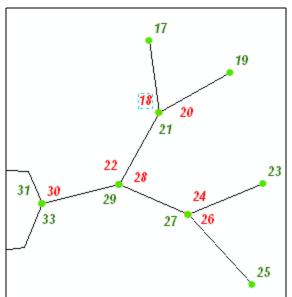
#### Create network data structure

- From geometric data structure
- To topological network data model

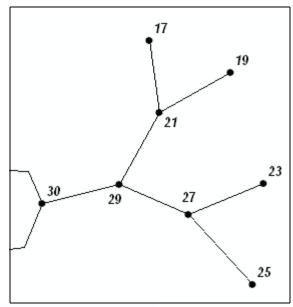
# Create nodes Start & end nodes



Spatial join Confluence or braiding



Node removal Remove duplicate nodes





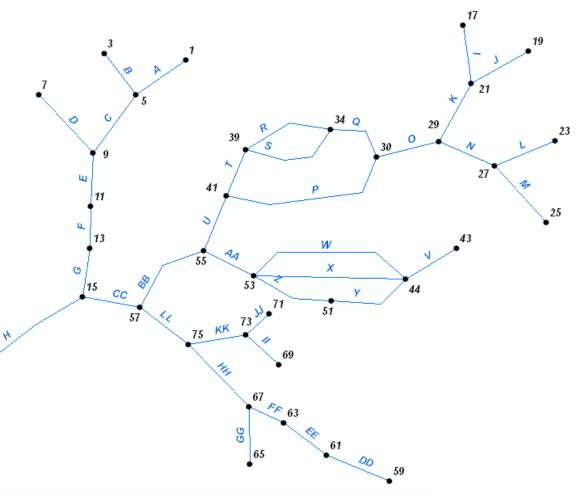
#### Topological network data model

- Segment table

- Node table

Segment	From-node	To-node
Ī	17	21
J	19	21
K	21	29
L	23	27
М	25	27
N	27	29
0	29	30
P	30	41

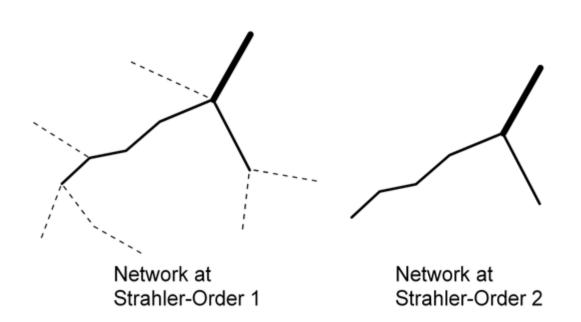
Node-ID	
	17
	19
	21
	23
	25
	27
	29





#### Strahler order coding rules

- Iterative elimination of upper-most branches
- Special cases: bridges, braided streams



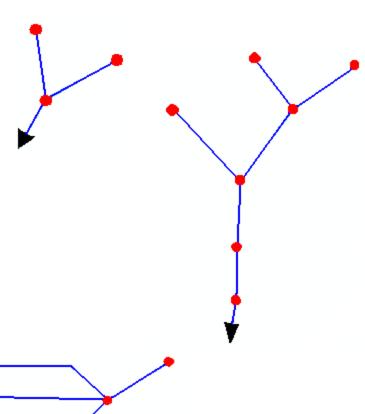
Network at Strahler-Order 3



### Strahler order coding rules

- SQL implementation
- Segments whose From-nodes have no corresponding To-nodes
- Find bridge segments
- Find nodes that are From-nodes of more than one segment
- Confluences of braided streams keep highest Strahler order code







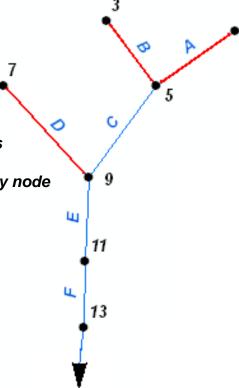
### Uppermost segments

- From-nodes without corresponding To-nodes
- Summarize To-nodes
- Relate From-nodes to To-nodes
- "Unrelated" From-nodes are part of uppermost segments
- Code segments

create view end\_node\_frequency as select node, count(node) as frequency from end\_nodes group by node

Segment	From-node	To-node
А	1	5
В	3	5
С	5	9
D	7	9
E	9	11
F	11	13
G	13	15
н	15	16

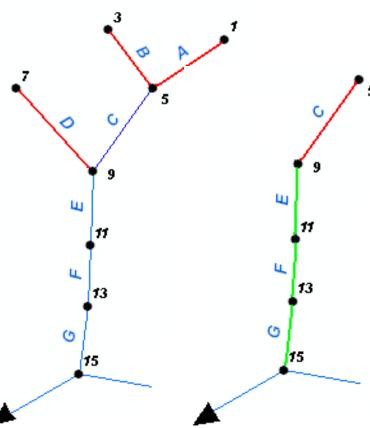
To-node	Frequency
5	2
9	2
11	1
13	1
15	2
16	1
21	2
27	2





#### Bridge segments

- From-nodes with a single To-node



create view bridge\_nodes as select \* from end\_node\_frequency inner join segments on end\_node\_frequency.node = segments.to\_node where end\_node\_frequency.frequency = 1 and segments.code = segments.curr\_ord

Segment	From-node	To-node
С	5	9
Е	9	11
F	11	13
G	13	15
Н	15	16

To-node	Frequency
9	1
11	1
13	1
15	2
16	1

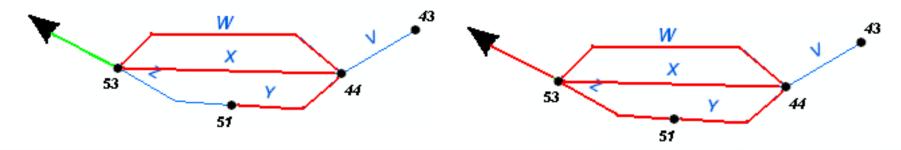


#### **Braided streams**

- Start at To-nodes with multiple From-nodes
- Code bridge segments
- Keep highest order at downstream confluences

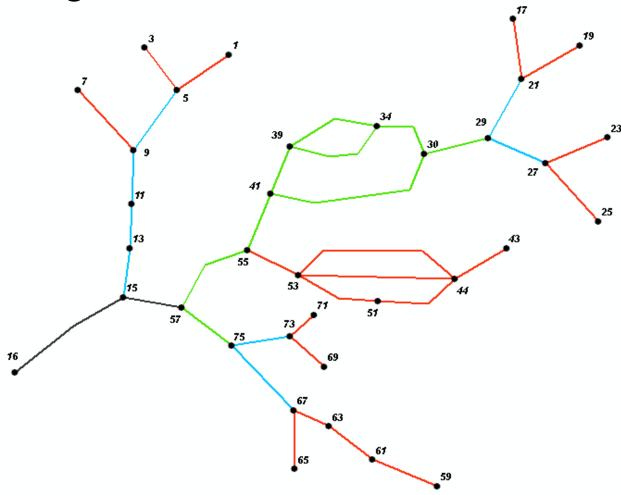
Segment	From-node	To-node
٧	43	44
W X	44	53
Х	44	53
Υ	44	51
Z AA	51	53
	53	55
BB	55	57

Start-node	Frequency
44	3
51	1
53	1
55	1
<b>E</b> 7	- 1





## Resulting Network

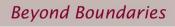




### Magic of Attribute

- Quality control & efficiencies
- Find gaps easily
- Nightly updates of database because of attribute changes
- Good database design/database normalization
- Faster more reliable updates

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